



QUAKER CITY MOTORSPORTS PARK RACEWAY TRACK INFO

1. We will be enforcing the IHRA safety and equipment requirements for each class. In an effort to make tech run smoothly, please make sure your vehicle has met the requirements for the class you are entering. See current IHRA rule book.
2. Every vehicle must go through tech before going down the track.
3. Every class will receive 2 time trials during normal weather conditions. The track can alter this due to weather, accidents, oil downs, etc. If time permits, we will have a "Dial for Dollars" race.
4. If you purchase an entry after time trials have ended but before eliminations begin, you are guaranteed 1 time trial. You can purchase an entry for a class only if the class has not begun eliminations.
5. Time trials will be called by class and lane assignments will be announced. Time trials for big cars will start at approximately 1:00 p.m. Top class time trials will be open versus open and door versus door. Odd numbered lanes will use the left race lane, even numbered lanes will use the right race lane.
6. If you should break prior to staging for time trials, you will receive a rain check for the full value valid for the remainder of the season. If you have already staged for a time trial and break, you will receive a rain check for half of the value that will be valid for the remainder of the season.
7. Please listen to announcements for when to enter staging and for lane assignments. The big car run order will go as follows: Modified, Top, Bike, and Street.
8. Top class cars may do a burn out through the starting line. The only other cars that are allowed are the ones without front brakes. If you burn out through the starting line and do not fall under the two prior mentioned exceptions, you will be disqualified during eliminations.
9. Please make sure your number AND dial are on the front, passenger and rear windows of your car in LARGE numbers and letters. Please check your dial prior to staging. Mistakes do happen, but it is YOUR responsibility to check your dial prior to staging. If you should stage on an incorrect dial, you have now "assumed" that dial and under no circumstances will you be reinserted into the next round.
10. You are not considered a pair until both cars have crossed the red commitment line. If one vehicle breaks before the white line, the broke competitor has 2 minutes to resolve the problem and get to the red commitment line. If the broke competitor cannot complete this task in the time allowed, the next car in line will advance forward to race the other competitor who is waiting at the red commitment line. If a car breaks past the red commitment line, the other competitor will receive a single pass.
11. Auto start is ON for all classes.
12. Cross talk will be on unless running a no box vehicle.

13. You cannot deep stage in Top class, either on purpose or by accident. You will be disqualified during eliminations if you deep stage in Top class.
14. Courtesy staging will be implemented. If you double bulb, you will be instructed to back up and wait for your competitor to pre stage. Timely staging is encouraged.
15. Once both competitors have pre staged, Your last motion must be forward. Once you have lit the stage bulb, do not back up or you will be disqualified.
16. The vehicle you start eliminations with, you must finish with. You cannot switch vehicles during eliminations.
17. Burn Downs or Staging Duels – When both competitors have pre staged their vehicle, if neither competitor starts to move into the stage beam within 5 seconds the starter will motion both drivers to stage their vehicle. If both drivers refuse to stage the starter will count 5 seconds, if neither competitor has staged by the end of the 5 second count, the red lights will turn on and both competitors are disqualified. In addition, at any time the starter motions driver to pull into either stage beams, the driver must immediately move as directed.
18. Reckless finish line driving, excessive braking and tire smoke is prohibited. First offense is a warning, second offense is disqualification from the event.
19. During eliminations lanes will be chosen by the head staging by pulling from left to right. The lanes will be filled by an official at the rear of staging. Bike class will have cards pulled for pairings. Upon card match up, red card receives lane choice.
20. When remaining winners are lined up single file, first car out goes to the left lane, second car out goes to the right lane.
21. Buy backs for big cars is \$20, juniors \$15. Buy backs race each other. If an odd number of buy backs remain, he/she will race a first round winner. In this case, the first round winner will have lane choice. Buy backs do not receive any money for second round wins. Buy backs earn money after third round win.
 - 21.1. First round bye run is chosen by best reaction time from last time trial run. In the case of a tie, whoever gets the best reaction time first is who receives the bye for all classes including juniors and bikes.
 - 21.2. Subsequent bye runs are chosen by best reaction time from previous round.
 - 21.3. No racers will receive 2 bye runs in one day, UNLESS all cars remaining have had a buy run. At that point, the racer with the best winning reaction time from the previous round will receive the bye run.
 - 21.4. If you are pulled for a bye run and there is an even car count, you will receive lane choice for that round. You will still be eligible for a bye run.
 - 21.5. Unsportsmanlike conduct, whether verbal or physical, will not be tolerated and appropriate action will be taken.
 - 21.6. All pit vehicles must display corresponding car numbers. Pit vehicles will only be operated by licensed drivers that are 16 and older. This will be enforced.
 - 21.7. Remote oil filters: lines to and from all connections must be made with hydraulic hoses and appropriate fittings(no hose clamps).
 - 21.8. Parachute: Required on all machines that exceed 150 mph ¼ mile or 125 mph 1/8 mile. 2 chutes required for 200 mph with one handle.

21.9. Engine oil containment: Effective 1-1-14 all cars etc. running 9.99 in the ¼ mile or 5.00 in the 1/8 mile must have some type of oil containment diaper or pan system approved by QCMP. This is to help our safety factor and protect our racers and eliminate excessive down time.

22. License: 0 – 9.99 Must have IHRA competition license. Each driver at an IHRA sanctioned track must have a valid state drivers license beyond a learners permit and IHRA competition license. (except Junior Dragsters) subject to inspection at any time

22.1. TCR: Ages 13-17 racing street vehicles. Will race 1/8 mile 10.00 or slower. Must pass orientation for any vehicle used and get a racing license. Mandatory co-driver with a valid drivers license.

22.2. JR Dragsters: 8 years of age through 18th birthday year, (you can finish the season).

22.3. Motorcycles and Snowmobiles: Going 9.99 or faster must have a valid IHRA license. Snowmobiles cannot be larger than 1000 cc.

22.4. Each driver is responsible for knowing the rules that apply to their class. If you need any additional information please contact or Tech dept.

22.5. All convertibles must have top up and driver must wear helmet, regardless of ET or MPH.

23. Winnings will be available for one week from date of event.

24. The highest finishing registered points competitor in the Summit Super Series in Box (TOP), No Box (MODIFIED) and Junior classes will be the SSS representative from QCMP. If Street or Bike/Sled with to compete in the SSS, they must run in the No Box (MODIFIED) class. If there is a tie in any of the classes, a run off will determine the SSS class representative.